

Magic And Showmanship A Handbook For Conjurers Dover Magic Books

Presents step-by-step instructions and pictures describing how to perform magic tricks created by the great magician, Mr. Mysterio.

Books like this contain what may be called the raw material of the art, the processes which the magician can employ at will in building up his larger experiments in magic, each of which should be a complete play in itself. Then, when the student has found out how tricks can be done, he would do well to turn his attention to *Our Magic*, by Mr. Maskelyne and his associate, Mr. David Devant. And from this logical treatise he can learn how experiments in magic ought to be composed. It is from this admirable discussion of the basic principles of modern magic that more than one of the points made in this paper have been borrowed. Mr. Devant calls attention to the fact that new tricks are common, new manipulative devices, new examples of dexterity and new applications of science, whereas new plots, new ideas for effective presentation, are rare. He describes a series of experiments of his own, some of which utilize again but in a novel manner devices long familiar, while others are new both in idea and in many of the subsidiary methods of execution. One of the most hackneyed and yet one of the most effective illusions in the repertory of the conjurer is that known as the Rising Cards. The performer brings forward a pack of cards, several of which are drawn by members of the audience and returned to the pack, whereupon at the command of the magician they rise out of the pack one after the other in the order in which they were drawn. In the oldest form in which this illusion is described in the books on the art, the pack is placed in a case supported by a rod standing on a base, and the secret of the trick lies on this rod and its base. The rod is really a hollow tube and the base is really an empty box. The tube is filled with sand, on the top of which rests a leaden weight, to which is attached a thread so arranged over and under certain cards as to cause the chosen cards to rise when it descends down the tube; and in putting the cards into the case the conjurer released a valve at the bottom of the tube, so that the sand might escape into the box, whereby the weight was lowered, the thread then doing its allotted work, and the cards ascending into view, no matter how far distant the performer might then be standing. It seems likely that the invention of this primitive apparatus may have been due to the fact that some eighteenth century conjurer happened to observe the sand running out of an hour-glass and set about to find some means whereby this escape of sand could be utilized in his art. The hollow rod, the escaping sand, and the descending weight have long since been discarded; but the illusion of the Rising Cards survives and is now performed in an unending variety of ways. The pack may be held in the hand of the performer, without the use of any case, or it may be placed in a glass goblet, or it may be tied together with a ribbon and thus suspended from cords that swing to and from almost over the heads of the spectators; and however they may be isolated the chosen cards rise obediently when they are bidden. The original effect subsists, even though the devices differ.... *The Bookman: A Review of Books and Life, Volume 40*

Dating back to the 1930s, this illustrated compendium of magic tricks offers lots of practical instructions and advice for beginners and provides some interesting information on the history of magic. Contents include: Magic Tricks - Becoming A Master Magician - The First Programme - Make The Most of Your Show - Magic At Your Finger Tips - Wrinkles for Wizards - Masters of Magic - The Second Program - A Magical Medley - More Masters of Magic - inventing Your Own Tricks - An Advanced Programme. Featuring the original text and artwork and a new introduction, we are republishing this vintage work in a high quality and affordable edition, making it an excellent companion for anyone interested in trying out a trick or two.

Noted magician and magic authority offers 72 tricks that work automatically through nature of card deck. No sleight of hand needed. Often spectacular. 42 illustrations.

A Handbook for Conjurers

The Oxford Handbook of Victorian Literary Culture

Mysterio's Encyclopedia of Magic and Conjuring

The Royal Road to Card Magic

Modern Coin Magic

Win the Crowd

A famous card expert demonstrates sleights-of-hand - shifts, palms, glides, false shuffles, cuts, fans, steals, and deceptions - that have left theater audiences amazed. Not for beginners. Over 300 photos.

Clearly worded instructions, 251 step-by-step illustrations show novices, veterans how to seemingly pluck coins from the air, make a coin penetrate a tabletop, perform psychic tricks with coins and bills, much more.

WINNER OF THE MAN BOOKER PRIZE 2014 Forever after, there were for them only two sorts of men: the men who were on the Line, and the rest of humanity, who were not. In the despair of a Japanese POW camp on the Burma Death Railway, surgeon Dorrigo Evans is haunted by his love affair with his uncle's young wife two years earlier. Struggling to save the men under his command from starvation, from cholera, from beatings, he receives a letter that will change his life forever. Hailed as a masterpiece, Richard Flanagan's epic novel tells the unforgettable story of one man's reckoning with the truth.

Explores methods used to learn the future, from astrology to crystal balls, automatic writing, dreams, lucky charms and rune stones, including full description of how to perform and interpret methods of divination

Big Book of Magic Tricks

Rim of the Pit

Carter Beats the Devil

Fun Magic for Everyone

Magic Digest

Card Control

DIVSimple-to-use book gives versatile repertoire of first rate card tricks. The authors, both expert magicians, present clear explanations of basic techniques and over 100 complete tricks. 121 figures. /div

Hake Talbot wrote only two mystery novels and Ramble House is proud to bring both of them back into print for modern readers. RIM OF THE PIT is his masterpiece of an "impossible crime" that takes place in the far north where snow surrounds a group of desperate people, one of whom is bent on murder. The mapback cover from the 1950's Dell paperback is one of the best crime maps ever drawn and we reproduce it here for you. In addition, this book contains a short story by Talbot called "The Other Side." You will not forget this book!

The Oxford Handbook of Victorian Literary Culture is a major contribution to the dynamic field of Victorian studies. This collection of 37 original chapters by leading international Victorian scholars offers new approaches to familiar themes including science, religion, and gender, and gives space to newer and emerging topics including old age, fair play, and economics. Structured around three broad sections (on 'Ways of Being: Identity and Ideology', 'Ways of Understanding: Knowledge and Belief', and 'Ways of Communicating: Print and Other Cultures', the volume is subdivided into 9 sub-sections each with its own 'lead' essay: on subjectivity, politics, gender and sexuality, place and race, religion, science, material and mass culture, aesthetics and visual culture, and theatrical culture. The collection, like today's Victorian studies, is thoroughly interdisciplinary and yet its substantial Introduction explores a concern which is evident both implicitly and explicitly in the volume's essays: that is, the nature and status of 'literary' culture and the literary from the Victorian period to the present. The diverse and wide-ranging essays present original scholarship framed accessibly for a mixed readership of advanced undergraduates, graduate students and established scholars.

Magic with Everyday Objects is an easy-to-follow how-to manual for novice magicians or those interested in picking up a few easy tricks to entertain at a moment's notice.

Thinking with a Pencil

Fashion: A Very Short Introduction

Close-Up Magic Secrets

The Boys' Book of Magic: The Art of Conjuring Explained and Illustrated

Self-Working Mental Magic

Magic and Showmanship

Dazzling "sleights of silk" require no special dexterity or long hours of practice. Threading the Needle, Silk from Silk, Houdini's Coat, 58 more. Step-by-step instructions. Over 500 illustrations.

Introduces the basic concepts of mind reading and mental magic for the beginning or experienced magician with emphasis on showmanship. Includes information on hypnotism, ESP, prediction, and more.

A guide to the practices, tools, and rituals of New Orleans Voodoo as well as the many cultural influences at its origins • Includes recipes for magical oils, instructions for candle workings, and directions to create gris-gris bags and Voodoo dolls to attract love, money, justice, and healing and for retribution • Explores the major figures of New Orleans Voodoo, including Marie Laveau and Dr. John • Exposes the diverse ethnic influences at the core of Voodoo, from the African Congo to Catholic immigrants from Italy, France, and Ireland One of America's great native-born spiritual traditions, New Orleans Voodoo is a religion as complex, free-form, and beautiful as the jazz that permeates this steamy city of sin and salvation. From the French Quarter to the Algiers neighborhood, its famed vaulted cemeteries to its infamous Mardi Gras celebrations, New Orleans cannot escape its rich Voodoo tradition, which draws from a multitude of ethnic sources, including Africa, Latin America, Sicily, Ireland, France, and Native America. In The New Orleans Voodoo Handbook, initiated Vodou priest Kenaz Filan covers the practices, tools, and rituals of this system of worship as well as the many facets of its origins.

Exploring the major figures of New Orleans Voodoo, such as Marie Laveau and Dr. John, as well as Creole cuisine and the wealth of musical inspiration surrounding the Mississippi Delta, Filan examines firsthand documents and historical records to uncover the truth behind many of the city's legends and to explore the oft-discussed but little-understood practices of the root doctors, Voodoo queens, and spiritual figures of the Crescent City. Including recipes for magical oils, instructions for candle workings, methods of divination, and even directions to create gris-gris bags, mojo hands, and Voodoo dolls, Filan reveals how to call on the saints and spirits of Voodoo for love, money, retribution, justice, and healing.

Charles Carter, dubbed Carter the Great by Houdini himself, was born into privilege but became a magician out of need: only when dazzling an audience can he defeat his fear of loneliness. But in 1920s America the stakes are growing higher, as technology and the cinema challenge the allure of magic and Carter's stunts become increasingly audacious. Until the night President Harding takes part in Carter's act only to die two hours later, and Carter finds himself pursued not only by the Secret Service but by a host of others desperate for the terrible secret they believe Harding confided in him. Seamlessly blending reality and fiction, Gold lays before us a glittering and romantic panorama of our modern world at a point of irrevocable change.

Practical Mental Magic

The Narrow Road to the Deep North

Unlock the Secrets of Influence, Charisma, and Showmanship

Self-Working Handkerchief Magic

Magic Words

The Magic Way

Showmanship for Magicians is a 1943 work by semi-professional magician and author Dariel Fitzkee. It is the first in the Fitzkee Trilogy, a classic collection that is still read widely by magicians, conjuroprs and illusionists alike. There is little information available on the life of Dariel Fitzkee outside of his written work. Born in Annawan, Illinois, in 1898 as Dariel Comp Fitzkee, he later changed his surname to Fitzroy during World War II. But he continued to write under the name Fitzkee throughout his life. Fitzkee's early books were shorter works focused on specific magic tricks. Books like Cut and Restored Rope and Manipulation (1929) and Linking Ring Manipulation (1930) described multiple variations of these classic tricks. Fitzkee was also a regular contributor to Genii Magazine, which is still published today. He wrote two recurring magic columns in the 1930s called "Thoughts are Things" and "Glimpses of Strange Shadows." Fitzkee also contributed a book and magazine review column called "Paper and Ink" that ran for over 12 years. For all of his analysis and study on the subject, it seems that success as a professional magician eluded him. Fitzkee is said to have had an unsuccessful touring act from 1939 to 1940, after which he stopped performing. But his most enduring written works were yet to come in the form of the Fitzkee Trilogy, starting with Showmanship for Magicians. Many magicians throughout the second half of the 20th century have considered it to be a cornerstone work in the field, including the actor Steve Martin who was fanatical about magic as a young man. He described the book as "...more important to me than The Catcher in the Rye." Fitzkee was frustrated with the quality of magic at the time of his writing. He felt that the mediocrity that dominated the stages did damage to the reputation of the entire field of magic. One of his biggest issues with magic in the 1940s was that its performers were still treating the trappings of the late 1800s as the "standard" for magic. Performers often dressed in out-of-date tuxedos, wearing top hats or turbans. They adorned the stage with old-fashioned round "Magician's tables" that had been popularized some 70 years before. Fitzkee felt that magic should be "...geared and attuned to the times" to keep it fresh and interesting for the audience. Fitzkee analyzes the components of other successful forms of entertainment, like film, sporting events, theater, opera, and more. He breaks these down into a list of 39 "Audience Appeals" - music, color, comedy, conflict, etc - that can then be incorporated into a magic performance. The second book in the Fitzkee Trilogy is The Trick Brain published in 1944. This work condenses all magic tricks into 19 basic effects, such as getting a solid item to penetrate another without damaging either. It also examines how to combine effects into new and updated tricks. The final book of the trilogy, Magic by Misdirection (1945), concerns the psychology of deception, or "the attack the magician makes upon the spectator's mind." The books were written in this order on purpose. Fitzkee felt that entertainment was the primary purpose of a magician. Whatever else an audience may expect, the first thing they expect is to be entertained. Then he gets into the mechanics of magic in The Trick Brain, helping the entertainer to hone his or her skill and create original tricks. And finally, in Magic by Misdirection, Fitzkee examines the mental aspects of magic, from both the magician and the spectator's point of view.

The most complete treatise on sleight-of-hand coin conjuring, including best traditional methods and modern innovations. Guides you systematically from basic techniques, through integrated tricks to complete acts, 18 in all. 510 clear illustrations.

Highly instructive book by a noted authority on the subject analyzes every phase of conjuring, from sleights, devices, misdirection, and controlling audience attention to incorporating patter and the effective use of assistants.

Illustrates the use of drawing in a variety of occupations, while focusing on the role of charts, diagrams, and graphs

The New Orleans Voodoo Handbook

Card Tricks for Beginners

A History of Magic, Witchcraft and the Occult

Mark Wilson's Complete Course in Magic

92 Foolproof Tricks

Practical Methods and Forty Original Card Experiments

The ultimate book of magic for kids from a world-famous magician, complete with photographs for easy to follow instructions. From one of the world's premier practitioners of classic magic, with years of experience instructing younger readers in the magical arts, comes this new revision of his complete guide to learning and performing fantastic feats of prestidigitation. Acclaimed by the Los Angeles Times as "the text that young magicians swear by," it's full of step-by-step instructions. More than 2,000 illustrations provide the know-how behind 300 techniques, from basic card tricks to advanced levitation, along with advice on planning and staging a professional-quality magic show.

Magic Words: A Dictionary is a oneofakind resource for armchair linguists, popculture enthusiasts, Pagans, Wiccans, magicians, and trivia nuts alike. Brimming with the most intriguing magic words and phrases from around the world and illustrated throughout with magical symbols and icons, Magic Words is a dictionary like no other. More than sevenhundred essay style entries describe the origins of magical words as well as historical and popular variations and fascinating trivia. With sources ranging from ancient Medieval alchemists to modern stage magicians, necromancers, and wizards of legend to miracle workers throughout time, Magic Words is a must have for any scholar of magic, language, history, and culture.

Sixty-seven sure-fire mental feats to delight and mystify: mind reading with cards, instant ESP, identifying the owners of objects given to you in random order, number prediction, much more. 73 illustrations.

DIVDiagrams and instructions for successfully performing The False Shuffle, Sensitive Finger Tips, Palming, The Glide, and 46 other techniques. 13 diagrams. /div

The Art in Magic, the Theory of Magic, the Practice of Magic

The Theory of False Solutions and the Magic Way

How to Win Friends and Influence People

Showmanship for Magicians

A Complete Compendium of Astonishing Illusions

The Handbook of Magic

Fashion is a dynamic global industry that plays an important role in the economic, political, cultural, and social lives of an international audience. It spans high art and popular culture, and plays a

significant role in material and visual culture. This book introduces fashion's myriad influences and manifestations. Fashion is explored as a creative force, a business, and a means of communication. From Karl Lagerfeld's creative reinventions of Chanel's iconic style to the multicultural reference points of Indian designer Manish Arora, from the spectacular fashion shows held in nineteenth century department stores to the mix-and-match styles of Japanese youth, the book examines the ways that fashion both reflects and shapes contemporary culture. Using historical and contemporary examples, it gives a clear understanding of how fashion has developed since the renaissance, while raising questions about its status, ethical credibility, and influence on consumers. The book provides insight into the structure of the fashion industry and how fashions are designed, promoted and consumed, in relation to relevant historical, social and cultural contexts. It is structured thematically, to look at the role and development of designers, the growth of shopping and the different businesses involved in making and selling fashionable clothes. Fashion's relationship to the wider culture is also explored, by considering its representation in art and collaborations between designers and artists, the moral controversies surrounding fashion, and attempts to produce ethical clothing, and the effects of globalisation on the fashion trade. ABOUT THE SERIES: The Very Short Introductions series from Oxford University Press contains hundreds of titles in almost every subject area. These pocket-sized books are the perfect way to get ahead in a new subject quickly. Our expert authors combine facts, analysis, perspective, new ideas, and enthusiasm to make interesting and challenging topics highly readable. Would You Like to Become More Commanding, Convincing, And Charismatic? In this book, Steve Cohen, master magician and star of the long-running Chamber Magic show in New York City, will reveal the secrets of all great showmen and magicians—how to persuade, influence, and charm, and ultimately accomplish the things you've always wanted to do. As Cohen writes, "You'll discover how to take over a room, read people, and build anticipation to a feverish pitch so people are burning to hear what you have to say." Win the Crowd will teach you Steve Cohen's Maxims of Magic, simple rules you can use to take charge of practically any situation, from on-the-job disagreements to dating to important cocktail parties. The Maxims of Magic will wash away insecurities and hesitations, and replace them with confidence, poise, and leadership. What's more, Steve Cohen will show you: How to Create a Magic Moment. Capturing people's imaginations and attention so they listen carefully to every word you say. How to Command a Room. Showing everyone in the room that you are speaking right to them, making them all feel unique—and completely focused on you. How to Read People. Learning to sense what people are feeling and thinking as you speak, what they want from you, and how to make them feel like they are getting it. Misdirection. The most important trick in all of magic—getting inside people's heads, and directing what they are thinking at every minute. When you strip away the sleight of hand tricks, magicians are essentially masters of attracting and holding attention and impressing audiences, exactly the psychological secrets you need to be successful in life and business.

DIVStep-by-step instructions and clear diagrams show how to perform 18 mystifying maneuvers, using only common objects. Strength Test, Untangled, Elastic Lock, Mystic Spinner, Rollaway, Heavysset, The Great Escape, 11 more. /div

See the history of witchcraft, magic and superstition come to life with this spectacular supernatural book! From alchemy and modern Wicca to paganism and shamanism, this enchanting book takes you on a mystical journey that will leave you spellbound. This is the perfect introduction to magic and the occult! This reference book about magic is packed with: - Informative, engaging and accessible text and lavish illustrations - Special features on aspects of magic, such as oracle bones of ancient China, the Knights Templar and magic at the movies, and "plants and potions" like mandrake and belladonna examine topics in great detail - Quick-fact panels that explore magic origins, key figures, key deities, use in spells, structures of religions and more This indispensable witchcraft book explores the common human fascination with spells, superstition and the supernatural. It provides you with a balanced and unbiased account of everything from Japanese folklore and Indian witchcraft to the differences between black and white magic and dispelling myths such as those surrounding the voodoo doll and Ouija. Expect the unexpected with A History Of Magic, Witchcraft and the Occult. It will open your eyes to other worlds. Discover forms of divination from astrology and palmistry to the Tarot and runestones. Explore the presence of witchcraft in literature from Shakespeare's Macbeth to the Harry Potter series, and the ways in which magic has interacted with religion. Whether you're a believer or a skeptic, this richly illustrated history book provides a fresh approach to the extensive and complex story of witchcraft, magic and the occult.

Magic by Misdirection

Our Magic

Easy-to-Do Magic Tricks for Children

A Dictionary

61 Foolproof Tricks

The Power of Fun

"A professional performer presents tricks for magicians at every level of skill, especially novices. Intended for performances in bars, restaurants, and other close-up venues, these 29 routines include original tricks as well as tried-and-true crowd pleasers. Over 300 photographs illustrate clear instructions for illusions involving cards, money, fire, mind reading, and comedy"--

Outstanding collection of nearly 200 crowd-pleasing mental magic feats requiring no special equipment. Author offers insider's tips and expert advice on techniques, presentation, diversions, patter, staging, more.

Easy-to-follow instructions, clear illustrations for 50 safe, science-related tricks: making squares and lines disappear, creating a magical doorway out of paper, cutting glass with scissors, and much more.

Dave Raymond was the original Phillie Phanatic. From 1978, when he first zipped up the green fur at Veteran's stadium, until his mascot retirement in 1994, Dave performed for millions of fans and celebrities from Philadelphia to Japan. With

his performance career Dave designed, built and tested a process that created a million-dollar brand extension for the Philadelphia Phillies and helped him get through some of the hardest times in his life. He calls it The Power of Fun. These are his best stories about Being the Phanatic and what the big green guy taught him about how tapping in to the power of having fun will make you happier, healthier and more productive at home or at work. Read The Power of Fun, step into the green fur and Be the Phanatic for a few hours to learn how it can change your life!

The Handbook of Mental Magic

Max Maven's Book of Fortunetelling

Magic with Everyday Objects

Self-Working Coin Magic

Self-Working Card Tricks

Over 150 Tricks Anyone Can Do at the Dinner Table

Learn to do astounding tricks with cards, coins, rope; also, comedy magic, mental dexterity, more. Few props and little sleight of hand needed.

"The best book yet on easy-to-do magic." — Martin Gardner. 247 illustrations.

The Magic Ladder to Success

Science Magic Tricks

The Old and the New Magic